

# **Cub Scout Good Manners**

## **Academics Workbook**

The work space provided for each requirement should be used by the Cub Scout to make notes for discussing the item with Akela, not for providing the full and complete answers. Each Cub Scout must do each requirement.

No one may add or subtract from the official requirements found in the Cub Scout Academics and Sports Program Guide (Pub. 34299)

This workbook was updated in May 2012.

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Please submit errors, omissions, comments or suggestions about improving this workbook to: Workbooks@usscouts.org Cub Scout's Name: Pack No.: Cub Scout Good Manners Belt Loop (See the Pin Requirements below.) Complete these three requirements: 1. Make a poster that lists five good manners that you want to practice. Share your poster with your den or family. 2. Introduce two people correctly and politely. Be sure that one of them is an adult. 3. Write a thank-you note to someone who has given you something or done something nice for you.

# **Cub Scout Good Manners Pin**

Earı	n th	e Cub Scout Good Manners belt loop, and complete five of the following requirements:
<u> </u>	1.	Meet one new person, shake hands properly, and introduce yourself. Extend your hand, grip the person's hand firmly, and gently shake hands.
	2.	Talk with your family about polite language. Include "please," "you're welcome," "excuse me," "yes, sir," "no, ma'am," and so on in your talk.
	3.	Explain to your den or family how good manners can help you now and as you get older. Copy the actions of someone you know who has good manners.
	4.	Go over table manners with your family. Eat a meal together where the table is set correctly and everyone uses good table manners.
	5.	With an adult, discuss what foods are proper to eat with your fingers. Practice eating some of these foods the right way.
	6.	In your den or with your family, practice using good phone manners.
	7.	Explain how treating things that belong to other people with respect is a part of having good manners. Show three examples of how you can show respect for others.

Cub S	5C0	ut Good Manners Cub Scout's Name:
	8.	Talk with your friends or family members about following the rules and having good sportsmanship when playing games. Then play a game with your friends or family members. After playing the game, tell how you showed good manners.
	9.	With your family or den, list five rules to remember in being polite and respectful when in a public place. Go to the public place and practice the rules.
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		5 Explain how the rules helped you to have good manners
1	0.	Demonstrate the proper outfit to wear at school, at play, and at a social event.
		Requirement resources can be found here:  http://www.meritbadge.org/wiki/index.php/Cub_Scout_Good Manners#Requirement resources

#### Attachment - (NOTE: It is not necessary to print this page.)

### Important excerpts from the 'Guide To Advancement', No. 33088:

Effective January 1, 2012, the 'Guide to Advancement' (which replaced the publication 'Advancement Committee Policies and Procedures') is now the official Boy Scouts of America source on advancement policies and procedures.

- [Inside front cover, and 5.0.1.4] Unauthorized Changes to Advancement Program

  No council, committee, district, unit, or individual has the authority to add to, or subtract from, advancement requirements.

  (There are limited exceptions relating only to youth members with disabilities. For details see section 10, "Advancement for Members With Special Needs".)
- [Inside front cover, and 7.0.1.1] The 'Guide to Safe Scouting' Applies
   Policies and procedures outlined in the 'Guide to Safe Scouting', No. 34416, apply to all BSA activities, including those related to advancement and Eagle Scout service projects. [Note: Always reference the online version, which is updated quarterly.]
- [4.1.0.3]] Who Approves Cub Scout Advancement? A key responsibility for den leaders is to implement the core den meeting plans as outlined in the Den & Pack Meeting Resource Guide, No. 34409. For Wolf, Bear, and Webelos advancement, den leaders take the lead in approving requirements, though their assistants, and also parents who help at meetings, may be asked to play the role of "Akela" and assist. Parents sign for requirements that, according to meeting plans and instructions in the handbooks, take place at home. For the Bobcat trail and Tiger Cub achievements, parents (or adult partners) should sign in the boy's handbook; the den leader then approves as progress is recorded in the den's advancement record.
- [4.1.0.4] "Do Your Best"

  Advancement performance in Cub Scouting is centered on its motto: "Do Your Best." When a boy has done this—his very best—then regardless of the requirements for any rank or award, it is enough; accomplishment is noted. This is why den leaders, assistants, and parents or guardians are involved in approvals. Generally they know if effort put forth is really the Cub Scout's best.
- [4.1.2.2] Cub Scout Academics and Sports Program

  More than just a recognition opportunity, this program develops new skills, improves those existing, and otherwise enriches Cub Scouting. Details can be found in the Cub Scout Academics and Sports Program Guide, No. 34299. Activities include subjects like science, video games, collecting, and chess; and sports such as baseball, skateboarding, and table tennis. Each has two levels—a belt loop and a pin. Belt loops, which can be earned more than once, are awarded when each of three requirements is met. Cub Scouts may then continue with additional requirements and earn the pin. Archery and BB gun shooting are included, but can only be conducted at a council presented activity with certified supervisors.

#### Additional notes of interest:

- Tiger Cubs, Cub Scouts, and Webelos Scouts may complete requirements for all Academics and Sports Belt Loops and Pins
  (except shooting sports) in a family, den, pack, school, or community environment. Tiger Cubs must work with their parents or
  adult partners. Parents and partners do not earn loops or pins.
- "Akela" (Pronounced "Ah-KAY-la") Title of respect used in Cub Scouting—any good leader is Akela. Akela is also the leader and guide for Cub Scouts on the advancement trail. The name comes from Rudyard Kipling's Jungle Book. (See "Law of the Pack.")
- "Law of the Pack" The Cub Scout follows Akela.
   The Cub Scout helps the pack go.
   The pack helps the Cub Scout grow.
   The Cub Scout gives goodwill.